



TWIRL  
TEAM



PLACE

NAME: \_\_\_\_\_

MUSIC: \_\_\_\_\_

GRADE LEVEL: \_\_\_\_\_ CATEGORY: \_\_\_\_\_

Checked - Very Good Circled - Unsatisfactory	Weak 0-10	Low Fair 11	Fair 12	High Fair 13	Low Avg 14	Avg 15	Good 16	Very Good 17	Exc. 18	Sup. 19	Score		
<b>Routine Design</b>  <b>20</b>	Variety Floor Coverage Creativity Difficulty Changing of Floor Patterns Team Uniformity Continuity of Routine Appropriate for Twirl Category												
<b>Variety Difficulty</b>  <b>20</b>	Ambidexterity Horizontals Connections Body Turns/Spins Finger Twirls Rolls Aerials Release Receptions Body Movements (use of arms, legs, feet)												
<b>Teamwork</b>  <b>20</b>	Unison Spacing Timing/Control Group Sections Partner Sections Exchanges Difficulty Precision in Baton Precision in Bodywork												
<b>Technique</b>  <b>20</b>	Uniformity of Baton Precision Flow of Baton Baton Patterns Use of Free Hands, Arms, Legs, Feet Uniformity of Bodywork Smoothness Flow of Bodywork Balance/Control Poise												
<b>Presentation</b>  <b>20</b>	Smile Projection Enthusiasm Confidence Energy Appearance/Grooming Costuming Eye Contact Posture												

Score			
Less Penalties			
Total Score			

**PENALTIES**

	0.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	Total
Drops													
Fall													
Break													
Off Pattern													
Unison													

\*See back of sheet for comments

\_\_\_\_\_  
Judge's Signature